



For Immediate Release

Retired Bank Manager from North Carolina is Fourth Million Dollar Winner on "MONOPOLY MILLIONAIRES' CLUB™" National TV Game Show

Companion Instant Lottery Game Hits Milestones with More Than \$200 Million in Sales and 19 Million+ Entries Awarded in Online Promotion

LAS VEGAS – December 7, 2015 – After just 27 episodes, ["MONOPOLY MILLIONAIRES' CLUB"](#), the weekly, nationally-syndicated television game show produced by Scientific Games Productions, LLC (a subsidiary of [Scientific Games Corporation](#)) under license from Hasbro, Inc. (NASDAQ: HAS) announced a fourth millionaire winner. The show's companion lottery instant game, which benefits good causes in 15 participating U.S. states, hit a milestone, exceeding \$200 million in sales. More than 19 million entries have been awarded in the game's online promotion to win trips to Las Vegas and potentially be chosen to appear on the TV game show.

On the episode that aired the weekend of November 21-22, Hickory, North Carolina native Elizabeth Davolio made it to the final round by winning \$100,000 playing "Bank Buster." Davolio then risked it all for her chance at becoming the show's next million-dollar winner. After her fifth and final roll of the dice, Davolio rolled a lucky seven, landed on "Go" and won the top prize of \$1 million. Host Billy Gardell ("Mike & Molly") celebrated alongside the ecstatic retired bank manager.

"My experience playing 'MONOPOLY MILLIONAIRES' CLUB' has been life-changing," said Davolio. "From the hospitality and travel accommodations, to the genuine excitement from everyone in my audience section who also won money when I won big, we all left Las Vegas with memories we'll cherish for a lifetime – not to mention an extra million dollars that my family and I will put to good use!"

Since debuting earlier this year, the television game show has averaged more than one millionaire per seven episodes, which outpaces any other game show. The companion instant lottery game has been on sale in 15 states since spring 2015. A 16th state lottery offers players the opportunity to participate in the 'MONOPOLY MILLIONAIRES CLUB' promotion via their loyalty program.

The "MONOPOLY MILLIONAIRES' CLUB" studio audience consists of lottery players and their guests. The lottery players all won a five-day, four-night trip for two to Las Vegas, with a stay at the [Planet Hollywood Resort & Casino](#), and a seat in the audience to watch the taping and potentially be chosen as a contestant on the show.

Contestants are randomly selected from the live studio audience to compete in an array of MONOPOLY-themed games to win cash and prizes valued at up to \$2.3 million per episode. On "MONOPOLY MILLIONAIRES' CLUB," the studio audience is deeply invested in the game play, as contestants split cash winnings with their section of the studio audience in each of the signature games. In the final round, the contestant willing to risk the most of their winnings plays for a chance at \$1 million. If they pass GO, they collect \$200,000 to split with their audience section. If contestant lands on GO, they win \$1 million and their audience section splits a cash prize worth up to another \$1 million.

Kevin Belinkoff, Executive Producer, said, "The fourth millionaire makes 'MONOPOLY MILLIONAIRES' CLUB' the winningest game show ever. The show awards more money faster than any other show in television history, surpassing the timeframe in which all its competitors awarded million dollar grand prizes."

"MONOPOLY MILLIONAIRES' CLUB" films on the largest, custom-built soundstage in Nevada, atop the largest LED floor ever used for a television series. The stage is located on the Las Vegas Strip adjacent to [Bally's Las Vegas Hotel & Casino](#) where Gardell greets contestants and takes them through a series of games inspired by the iconic MONOPOLY game for their chance to win a million dollars.

The one-of-a-kind game show can be seen on stations owned by Tribune, Sinclair, Hearst, CBS, Tegna, Media General, Graham Holdings, and other leading station groups covering more than 90 percent of U.S. television households. Visit the "MONOPOLY MILLIONAIRES' CLUB" [website](#) for local listings.

For logos and artwork, please click [here](#).

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About Scientific Games

Scientific Games Corporation (NASDAQ: SGMS) is a leading innovator and developer of gaming content and technology-based products, systems and

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business; inability to retain or renew, or unfavorable revisions of, existing contracts, and the inability to enter into new contracts; level of our indebtedness, higher interest rates, availability or adequacy of cash flows and liquidity to satisfy obligations or future cash needs, and restrictions and covenants in our debt agreements; protection of our intellectual property, inability to license third party intellectual property, and the intellectual property rights of others; security and integrity of our software and systems and reliance on or failures in our information technology systems; natural events that disrupt our operations or those of our customers, suppliers or regulators; inability to benefit from, and risks associated with, strategic equity investments and relationships, including (i) the inability of our joint venture to realize the anticipated benefits under its private management agreement with the Illinois lottery or from the disentanglement services performed in connection with the termination thereof, (ii) the inability of our joint venture to meet the net income targets or other requirements under its agreement to provide marketing and sales services to the New Jersey Lottery or otherwise to realize the anticipated benefits under such agreement and (iii) failure to realize the anticipated benefits related to the award to our consortium of an instant lottery game concession in Greece; failure to achieve the intended benefits of the Bally acquisition or the WMS acquisition, other recent acquisitions, or future acquisitions, including due to the inability to successfully integrate such acquisitions or realize synergies in the anticipated amounts or within the contemplated time frames or cost expectations, or at all; disruption of our current plans and operations in connection with our recent acquisitions (including in connection with the integration of Bally and WMS), including departure of key personnel or inability to recruit additional qualified personnel or maintain relationships with customers, suppliers or other third parties; costs, charges and expenses relating to the Bally acquisition and the WMS acquisition; inability to complete or successfully integrate future acquisitions; incurrence of employee termination or restructuring costs, and impairment or asset write-down charges; changes in estimates or judgments related to our impairment analysis of goodwill or other intangible assets; implementation of complex revenue recognition standards; fluctuations in our results due to seasonality and other factors; dependence on suppliers and manufacturers; risks relating to foreign operations, including fluctuations in foreign currency exchange rates and restrictions on the payment of dividends from earnings, restrictions on the import of products and financial instability, including the potential impact to our instant lottery game concession or VLT lease arrangements resulting from the recent economic and political conditions in Greece; dependence on our key employees; litigation and other liabilities relating to our business, including litigation and liabilities relating to our contracts and licenses, our products and systems, our employees, intellectual property and our strategic relationships; influence of certain stockholders; and stock price volatility.

Additional information regarding risks, uncertainties and other factors that could cause actual results to differ materially from those contemplated in forward-looking statements is included from time to time in our filings with the SEC, including Scientific Games' current reports on Form 8-K, quarterly reports on Form 10-Q and its latest annual report on Form 10-K filed with the SEC on March 17, 2015 (including under the headings "Forward Looking

Statements" and "Risk Factors"). Forward-looking statements speak only as of the date they are made and, except for Scientific Games' ongoing obligations under the U.S. federal securities laws, Scientific Games undertakes no obligation to publicly update any forward-looking statements whether as a result of new information, future events or otherwise.